

BIBLE GEMS MEMORY DRILL

Pathfinder Field Event

Objective: Promote the memorizing of precious gems from the Holy Bible

Team Participants: Six (6) Pathfinders

Materials: Bucket and Bible cards, all supplied by the Conference pathfinder Department
A sharp memory, provided by the LORD to the pathfinders

Description of Field Event:

Six (6) pathfinders line up in single file tag team formation at the start/finish line, while a line judge waits soberly at the action line guarding a bucket (or suitably similar container) in which are 14 cards on each of which is written a Bible memory reference (book, chapter, verse). At the starting signal, pathfinder # 1 sprints to the action line, takes one of the cards from the bucket, looks at the text written on the card, hands the card to the judge, and recites by memory the passage that is referenced on the card. The judge listens attentively, and upon completion of the recitation, gives the approval signal (“correct”, or that is OK). Pathfinder # 1 then races back to the start/finish line, tags pathfinder # 2, who races to the action line and takes his/her turn. The sequential action continues until all six (6) pathfinders have had a turn to recite a memory verse. A mercy (wimp) clause allows each pathfinder to have one exchange of card. If the pathfinder cannot recognize the memory verse passage on the first card drawn, he/she may drop it back into the bucket and exchange it for another one (but not to search through the stack searching for the “easy one”). If the pathfinder is not able to recite the memory verse from either the first card chosen, or the second one exchanged, he/she will forfeit the point, but still race back to the start/finish line to tag the next pathfinder so that the event continues at full velocity. The event is complete when the sixth pathfinder returns to and crosses the finish line. The team scores 1 point for each pathfinder who correctly recites the memory verse passage. The answer code which the line judges will have in hand is referenced to the newest edition of the Pathfinder Bible, which uses the New King James Version. Because the judges are ardent and devoted Bible scholars, other versions may be possible by special request made in advance by the club director.

Scoring: First Place (coveted blue ribbon) 6 points

 Second place (red ribbon) 4 - 5 points

 Third place (white ribbon) 1 - 3 points

List of memory passages that will be on the cards:

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| 1. Genesis 1: 1-3 | 8. Matthew 4:4 |
| 2. Exodus 20: 1-3 | 9. Matthew 5: 1-3 |
| 3. Exodus 20: 8-11 | 10. John 1: 1-3 |
| 4. Psalm 19: 1-3 | 11. John 3: 16,17 |
| 5. Psalm 23: 1-3 | 12. Philippians 4:8 |
| 6. Psalm 119: 105 | 13. I John 1:9 |
| 7. Ecclesiastes 12: 1 | 14. I John 4:8 |